

§2.12: Problem-solving example: Bank interest

devo

22 Sep 2005
CMPT14x
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Reminders:

1) *journals* in folder

Review of 2.8, 2.9, 2.11

- Formatted output of **CARDINALS**, **INTEGERS**:
 - **WriteCard** (card, width); **WriteInt** (int, width);
- Formatted output of **REALS**:
 - **WriteReal** (real, width);
 - **WriteFloat** (real, sigFigs, width);
 - **WriteEng** (real, sigFigs, width);
 - **WriteFixed** (real, places, width);
- **Interactive** vs. **batch** programs
 - **Scripting** an interactive program

Problem-solving example

- Today we'll go through a **complete** example problem with all the steps
 - Labs starting with **Lab3** and on need a **full writeup** similar to this
 - **Homeworks** and Labs1-2 only need a **short** writeup
- The main point is to do as much **design** and thinking as possible *before* coding
 - Ideally, you won't have to spend hours and hours **debugging**

Writeup outline

- Problem statement
- Suitability
- Problem restatement
- Library usage
- First refinement: input, computation, output
- Second refinement
- Pseudocode (third refinement)
- Data table
- Sample I/O
- User manual
- Code
- Actual output from test runs

Example writeup

- *(see online version linked from homepage)*

TODO items

- **Homeworks** due Fri: §2.14 # 33, 43
- **Lab2** due next MWF: §3.14 # (38 / 45)
 - Choose either #38 or #45
 - Short writeup okay
- **Reading**: through §3.4 for Fri