

§4.8–5.2: Recursion, Enumerations

devo

3 Oct 2005
CMPT14x
Dr. Sean Ho
Trinity Western University

Reminders:

- 1) *journals* in folder
- 2) *quiz* ch4 today

Announcements

- **Midterm** ch1–4 this Friday in-class
 - Includes material in text not covered in class!
 - Expect questions similar to quizzes
 - Bring blank sheets of paper
 - Closed book/notes/laptop/phone/calc
 - Review on Thu
- Thanksgiving next Mon: **no M lab** section
- **CMPT140 final** W–Th **26–27Oct** in-class
- **CMPT145 final** W **14Dec** 2–4pm Neu13
- Student Alumni dinners

Student Alumni Dinners

Are you tired of Caf food?

What's the 'real' world like after
graduation?

You are invited for a **FREE**, casual dinner
at a Trinity Alumna's home to talk about
your area of interest!

These dinners take place on various nights
throughout the year.
If interested please sign up now!



Review of 4.3–4.7

- Value vs. variable parameters: a.k.a.
 - call-by-value vs. call-by-reference
- Pre-/post-conditions (predicates): two choices:
 - Specify in documentation/comments
 - Code to check input for validity
- Function procedures
- Standard helper functions
- Naming conventions
- Debugging tips

Quiz ch4 (3 questions, 20 marks, 10 minutes)

- Describe in your own words the difference between **value** parameters and **variable** parameters.
- Write a Modula-2 **procedure** **Swap** that swaps the values of its two REAL parameters
 - e.g., if $x=1.0$ and $y=2.0$, then after invoking **Swap** (x, y), we should have $x=2.0$ and $y=1.0$.
- Write a **function** procedure **SortPair** that swaps the values of its two REAL parameters iff the first is **greater** than the second. The function should return TRUE iff a swap has been performed.
 - e.g. If $x=1.0$ and $y=2.0$, then
 - ◆ **SortPair** (x, y) should not change the values of x or y , and should return FALSE
 - ◆ **SortPair** (y, x) should result in $y=1.0$, $x=2.0$, and return TRUE

Quiz ch4 answers (#1-2)

- Value vs. variable parameter:
 - **Value** param: “read-only”, value from actual parameter is copied into formal parameter at invocation
 - **Variable** param: “writeable”, formal parameter is an alias to actual parameter
- PROCEDURE **Swap** (VAR x, y : REAL);

VAR

temp : REAL;

BEGIN

temp := x;

x := y;

y := temp;

END **Swap**;

Quiz ch4 answers (#3)

```
■ PROCEDURE SortPair (VAR x, y : REAL) : BOOLEAN;  
  VAR  
    temp : REAL;  
  BEGIN  
    IF x > y  
      THEN  
        temp := x;  
        x := y;  
        y := temp;  
        RETURN TRUE;  
      END;  
    RETURN FALSE;  
  END SortPair;
```

What's on for today (4.8–5.2)

- Recursion
 - Tail recursion, using loops instead
- Enumeration types
 - Ordinal types
- Subrange types
 - Expression, assignment compatibility

Recursion

- A **recursive** procedure invokes itself:

- $\text{Factorial}(n) = n! = 1 * 2 * 3 * \dots * (n-1) * n$

```
PROCEDURE Factorial (n : CARDINAL) : CARDINAL;  
BEGIN  
    IF n <= 1  
        THEN  
            RETURN 1;  
        ELSE  
            RETURN n * Factorial (n - 1);  
        END;  
END Factorial;
```

- Note that **Factorial()** invokes itself with **n-1**, not n
 - Otherwise it'd end up in an **infinite** recursion!

Uses of recursion

- Often a solution can be implemented using **iteration** (loops) instead of recursion:
 - **Tail recursion**: when self-invocation happens only at the end of the procedure
 - Recursion uses more CPU resources than iteration (procedure **stack**)
- But some problems are more clearly, elegantly solved using **recursion**
 - **Fibonacci** sequence; Towers of **Hanoi** example in the text

User-defined types

- Modula-2 allows us to **define** our own types in addition to the built-in types we've been using so far:
 - Atomic types
 - ◆ Scalar types
 - Real types (REAL, LONGREAL)
 - Ordinal types
 - Whole number types (INTEGER, CARDINAL)
 - Enumerations (5.2.1)
 - Subranges (5.2.2)
 - Structured (aggregate) types
 - ◆ Arrays (5.3)
 - Strings (5.3.1)
 - ◆ Sets (9.2–9.6)
 - ◆ Records (9.7–9.12)

today

Wed

Enumeration types

```
TYPE
```

```
    DayName = (Sun, Mon, Tue, Wed, Thu, Fri, Sat);
```

```
VAR
```

```
    today : DayName;
```

```
BEGIN
```

```
    today := Mon;
```

- We could have used **CARDINALs** instead (and indeed the underlying implementation does)
 - But the logical semantic of today's type is a **DayName** type, not a **CARDINAL**
- Can be thought of as Sun=0, Mon=1, Tue=2, ...

Working with enumeration types

- **INC** and **DEC** work on enumerated types:

```
today := Mon;  
INC (today);
```

- But cannot increment/decrement past **bounds**:

```
today := Sat;  
INC (today);      (* run-time error *)
```

- Cannot **mix** with cardinal types:

```
today := Mon + 1; (* expression incompatible *)
```

- **Comparison** does work:

```
IF today < Thu
```

Enumerations are ordinal types

TYPE

```
DayName = (Sun, Mon, Tue, Wed, Thu, Fri, Sat);
```

VAR

```
today : DayName;
```

```
todayNum : CARDINAL;
```

BEGIN

```
today := VAL (DayName, 2); (* Tue *)
```

```
todayNum := ORD (today); (* 2 *)
```

```
today := VAL (DayName, 7); (* range error *)
```

- **CHAR** is also an ordinal type
- **BOOLEAN** can be thought of as an ordinal type:

```
TYPE BOOLEAN = (FALSE, TRUE);
```

Subranges

- Another kind of user-defined type is a **subrange**:

TYPE

```
DayName = (Sun, Mon, Tue, Wed, Thu, Fri, Sat);
```

```
WeekdayName = [Mon .. Fri];
```

```
WeekdayName = DayName [Mon .. Fri];      (* alt. form *)
```

BEGIN

```
weekday := Sat;                          (* error *)
```

```
num := ORD (Mon);                        (* 1, not 0 *)
```

```
weekday := VAL (WeekdayName, 1)         (* Mon, not Tue *)
```

- Ordinal** number of a subrange is same as host type

Subrange compatibility

- Subranges are **expression** compatible if the base types match **exactly**
- Subranges are **assignment** compatible if the base types are **assignment** compatible

TYPE

```
TenCards = CARDINAL [1 .. 10];
```

```
TenInts = INTEGER [1 .. 10];
```

```
FiveCards = CARDINAL [1.. 5];
```

BEGIN

```
tenInt := tenCard; (* ok *)
```

```
tenInt := tenCard + fiveCard; (* ok *)
```

```
tenInt := tenCard + tenInt; (* not expr. comp. *)
```


Review of today (4.8–5.2)

- Recursion
 - Tail recursion, using loops instead
- Enumeration types
 - Ordinal types
- Subrange types
 - Expression, assignment compatibility

TODO items

- **Lab3** due tonight/tomorrow/Wed:
 - §4.11 # (33 / 34 / 41) (choose one)
 - **Full** writeup!
- **Homework**: §4.11 #19 due **Wed** (next class)
- **Midterm** ch1–4: this Friday!
 - (same day as MATH123 calc midterm)
- **Reading**: through §5.3 for Wed