

§8.5-8.12: Stream I/O

•*devo*

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CMPT14x
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Reminders:

- ***journals** in folder*
- ***hw** due today*

Generic swap

```
PROCEDURE Swap (VAR a, b : ARRAY OF LOC);      (* any type! *)
VAR
    temp : LOC;
    max, count : CARDINAL;
BEGIN
    IF CanSwap (a, b)
        THEN
            FOR count := 0 TO HIGH (a)      (* swap one LOC at a time *)
                DO
                    temp := a [count];
                    a [count] := b [count];
                    b [count] := temp;
                END;
            END;
        END;
```

What's on for today (8.6-8.12)

- **Sequential** streams: StreamFile driver
 - StringIO, WholeIO, RealIO libraries
- **Rewindable** streams: SeqFile driver
 - Reread and Rewrite
 - File **modes**: read/write/old
- Binary streams: RawIO driver
- Standard Channels (StdInChan, StdOutChan)

Restricted stream I/O

- The StreamFile library opens and closes **sequential** files
- The TextIO, ReaIO, etc. libraries contain the **same** procedures as their S-equivalents, but
 - Each procedure has an extra param specifying the file **channel** to use:

VAR

out: ChanId; (* file channel *)

result : OpenResults;

StreamFile.Open (out, "output.txt", write, result);

WholeIO.WriteCard (out, myCard, 0);

StreamFile.Close (out);

Standard input, standard output

- The standard input and output channels (usually keyboard and screen) are file channels:

```
WholeIO.ReadCard (StdChans.StdInChan(), myCard);
```

```
WholeIO.WriteCard (StdChans.StdoutChan(), myCard,  
0);
```

- With StreamFile, you can have **multiple** channels open at the same time
 - e.g., output to **screen** and **file** simultaneously
 - Now we can understand how RedirStdIO works

Rewindable sequential stream I/O

- The SeqFile library opens and closes **rewindable** sequential streams:
 - **OpenRead**, **OpenWrite**, **OpenAppend**
 - **Reread** (cid: ChanId): **rewind** to beginning
 - **Rewrite** (cid: ChanId): clear file and **start over**
- Open streams with a combination of **modes**:
 - **Read**, **write**, **old**
 - ◆ Old: ok to **overwrite** (**clobber**) existing files
- If opened read+write, use **Reread/Rewrite** to **switch** between reading and writing

Example: rewindable file

- Read from keyboard, store in file, read back:

```
FROM SeqFile IMPORT
```

```
  ChanId, OpenWrite, write, read, old, Close, Reread,  
  OpenResults;
```

```
FROM WholeIO IMPORT
```

```
  ReadCard, WriteCard;
```

```
FROM StdChans IMPORT
```

```
  StdInChan, StdOutChan;
```

```
VAR
```

```
  file : ChanId;
```

```
  result : OpenResults;
```

Example: rewindable file, cont.

BEGIN

OpenWrite (file, "output.txt", read+write+old, result);

IF result = opened

THEN

WriteString (StdOutChan(), "Type a number: ");

WriteLn (StdOutChan());

ReadCard (StdOutChan(), myCard);

WriteCard (file, myCard, 0);

Reread (file); (* rewind file and start reading *)

ReadCard (file, myCard);

END;

Close (file);

Binary I/O

- The analogue to StreamFile/SeqFile for **binary** streams is RawIO
 - **Buffer** is used for temporary storage of stream data in-transit over a channel
 - **Read** (cid, VAR to: ARRAY OF LOC);
 - **Write** (cid, from: ARRAY OF LOC);
 - ◆ Reads/writes **binary** data to/from buffer
 - ◆ cid is **channel id** (program file): IOChan.ChanID
 - ◆ Get **result** of read/write with ReadResults (cid):
 - IOConsts.ReadResults:
allRight, wrongFormat, endOfInput

Review of today (8.6-8.12)

- **Sequential** streams: StreamFile driver
 - StringIO, WholeIO, RealIO libraries
- **Rewindable** streams: SeqFile driver
 - Reread and Rewrite
 - File **modes**: read/write/old
- **Binary** streams: RawIO driver
- **Standard Channels** (StdInChan, StdOutChan)
- Low-level device-independent I/O: IOChan
 - ◆ (just be aware that StreamFile/SeqFile/etc. use IOChan for even lower-level stuff)

TODO items

- Quiz ch8 on Fri
- Lab 7 due next week: 8.13 #(53 / 60 / 62)
- Reading: through §9.6 for Fri