

§9.1-9.6: Sets

•*devo*

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CMPT14x
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Reminders:

- ***journals** in folder*

Review of last time (8.6-8.12)

- **Sequential** streams: StreamFile driver
 - StringIO, WholeIO, RealIO libraries
- **Rewindable** streams: SeqFile driver
 - Reread and Rewrite
 - File **modes**: read/write/old
- **Binary** streams: RawIO driver
- **Standard Channels** (StdInChan, StdOutChan)
- Low-level device-independent I/O: IOChan
 - ◆ (just be aware that StreamFile/SeqFile/etc. use IOChan for even lower-level stuff)

Modula-2 Types

- Atomic types
 - Scalar types
 - ◆ Real types (REAL, LONGREAL)
 - ◆ Ordinal types
 - **Whole number types (INTEGER, CARDINAL)**
 - **Enumerations (5.2.1)**
 - **Subranges (5.2.2)**
 - Structured (aggregate) types
 - Arrays (5.3)
 - ◆ Strings (5.3.1)
 - **Sets (9.2-9.6)**
 - Records (9.7-9.12)
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What's on for today (9.1-9.6)

- Using sets
 - Defining a set type
 - Declaring a set variable
 - Constructing a set
- Operations with sets
 - Set operations: IN, +, *, -, /
 - INCL/EXCL
 - Set comparisons: =, <>, >=, <=
- Bitsets and packed sets

Sets

- An M2 **set** is a collection of items of the same scalar non-real type, without regard to order:

TYPE

```
UpperCaseSet = SET OF ["A" .. "Z"];
```

```
DigitSet = SET OF [0 .. 9];
```

VAR

```
vowels : UpperCaseSet;
```

```
octalDigits : DigitSet;
```

BEGIN

```
vowels := UpperCaseSet {"A", "E", "I", "O", "U"};
```

```
octalDigits := DigitSet {0 .. 7};
```

- Note distinction between **type** and **variable**
- **Constructors** initialize the set variables

Set operations

```
vowels := UpperCaseSet {"A", "E", "I", "O", "U"};
```

- Test set **membership**:

```
IF char IN vowels ...
```

- Set **union**: (OR)

```
nameLetters := UpperCaseSet {"S", "E", "A", "N"};
```

```
union := vowels + nameLetters;
```

```
(* union = {"A", "E", "I", "O", "U", "S", "N"} *)
```

- Set **intersection**: (AND)

```
intersect := vowels * nameLetters;
```

```
(* intersect := {"A", "E"} *)
```

Set operations, cont.

```
vowels := UpperCaseSet {"A", "E", "I", "O", "U"};
```

```
nameLetters := UpperCaseSet {"S", "E", "A", "N"};
```

- Set **difference**: (AND NOT)

```
diff := vowels - nameLetters;
```

```
(* diff = {"I", "O", "U"} *)
```

- Set **symmetric difference**: (XOR)

```
symdiff := vowels / nameLetters;
```

```
(* symdiff := {"I", "O", "U", "S", "N"} *)
```

INCL/EXCL: analogues to INC/DEC

vowels := UpperCaseSet {"A", "E", "I", "O", "U"};

- **INCL** (vowels, "Y")

- ◆ Same as: vowels := vowels + UpperCaseSet {"Y"};

- **EXCL** (vowels, "E")

- ◆ Same as: vowels := vowels - UpperCaseSet {"E"};

Set comparisons

- Only sets of same **type** can be compared
 - Otherwise compile-time error, **type mismatch**
vowels := UpperCaseSet {"A", "E", "I", "O", "U"};
nameLetters := UpperCaseSet {"S", "E", "A", "N"};
- **Equal, not-equal, superset, subset:**
 - IF vowels = nameLetters ...
 - IF vowels <> nameLetters ...
 - IF vowels >= nameLetters ...
 - IF vowels <= nameLetters ...
- No **proper** subset operator (> or <)

Bitsets

- A **bitset** is a way of thinking of a binary number:
 - 01101100 has 1s in positions 6, 5, 3, 2
 - Rightmost position is position 0
 - Think of this binary number as set {6, 5, 3, 2}

```
VAR myBitset : BITSET;  
myBitset := CAST (BITSET, 108);  
IF 5 IN myBitset ...
```

- Can think of BITSET as an implicit **type**:

```
TYPE BITSET = SET OF [0 .. BitsPerBitset-1];  
BitsPerBitset := SIZE (BITSET) * SYSTEM.BITSPERLOC;
```

Packed Sets

- All BITSETs have **fixed** size
 - Usually same as system **word** size (e.g. 32 bits)
- **Packed sets** let you set the size:

```
TYPE BigBitset = PACKEDSET OF [0 .. 99];
```

- Packed sets and bitsets can be **shifted/rotated**:

```
10011 ---- (shift 1)    ----> 00110
```

```
10011 ---- (shift -1)  ----> 01001
```

```
10011 ---- (rotate 1)  ----> 00111
```

```
10011 ---- (rotate -1) ----> 11001
```

- Packed sets are useful for examining the **binary storage** of complex data types

(Preview of) Records

- All members of a set have to be the **same** type
- An M2 **record** abstracts an aggregate of related data (**fields**) of **various** types

TYPE

EmployeeRecord =

RECORD

name : ARRAY [0 .. 255] OF CHAR;

age : CARDINAL;

salary : REAL;

END;

VAR

emp1 : **EmployeeRecord**;

emp1.name := "Joe Smith";

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TODO items

- Quiz ch8 tomorrow
- Lab 7 due next week: 8.13 #(53 / 60 / 62)
- Reading: through §9.10 for Fri