§2.7-2.10: Basic Arithmetic Operators

15 Sep 2006 CMPT14x Dr. Sean Ho Trinity Western University • HW 1.35 due today



Announcements

Electronic turn-in (optional):

- Go to the eCourse for 140/141/143/145
- Workspace -> (MTW) Lab
- Create a folder with your name ("John Doe")
 - Location: Root/Lab 01 (or Root/Homework)
 - Uncheck "Students can add documents"
- Navigate to your new turn-in folder
 - e.g., (MTW) Lab -> Lab 01 -> John Doe
- Upload all your files for this lab
 - Lab writeup, Python .py code, output



Review of (§2.3-2.4)

Steps to problem solving: WADES in more detail

- Documentation
 - External documentation: design, manuals
 - Internal documentation:
 - Comments
 - Docstrings
- Style guidelines

(see bankinterest.py example)



Comments

Explain the "why", not the "what":

- Bad: x = x + 1 # increment x
- Good: x = x + 1 # do next hashmark
- Keep comments up-to-date!
 - Incorrect comments are worse than no comments
- Comments are no substitute for external documentation
 - Still need a separate design doc, pseudocode, user manual, etc.



Docstrings

Python convention is to create a docstring at the top of every module, function, class, etc.:

• """ Print a bunch of hashes.

```
Nellie Hacker, CMPT140
```

numHashes = input("How many hashes? ")

- - -

- Triple-quotes: this is a string, not a comment
- First line is a short summary
- Second line is blank, then detailed description
- Automated Python tools read docstrings to help you organize your code



More info: http://www.python.org/dev/peps/pep-0257/ CMPT 14x: §2.3-2.4 14 Sep 2006

Style conventions

Not hard-and-fast rules, but flexible conventions that make code easier to read and understand

Variable names: numHashes

- Flexible, but I prefer no underscores, and capitalize each word ("CamelCase")
- First letter is lowercase
- File/module names: helloworld.py
 - Short, all lowercase, no underscores
- Function names: print_hashes()
 - Iowercase, command predicate, underscores
- More details: http://www.python.org/dev/peps/pep-0008/

What's on for today (§2.7-2.10)

Expressions, operators, operands

- Binary arithmetic: + * / % // **
- Comparison: == < > <= => != <> is, is not
- Boolean: and or not (shortcut semantics)
- Type conversions
- Precedence rules
- Formatted output
 - %d, %f, %s



Expressions

An expression is a combination of

- Literals, constants, and variables,
- Using appropriate operations (by type)
 - 12 7

numApples * 4

- A few operators we'll look at:
 - Binary: + * / % // **
 - Comparison: == < > <= => != <> is
 - Boolean: and or not (shortcut)





Binary arithmetic operators

- +, -, *: addition, subtraction, multiplication
- **: power: 2**4 == 16
- /: division: 7.0 / 2 == 3.5
 - On two ints, returns an int (floor): 7 / 2 == 3
 - A note about float arithmetic: 7.2 / 2 \neq 3.6
- //: floor division
 - Same as / for ints: 7 // 2 == 3
 - On floats, returns floor of quotient: 7.0 // 2 == 3.0
- %: modulo (remainder): 8 % 3 == 2
 - 8 % 0 => ZeroDivisionError

Comparison operators

Test for quantitative equality: 2 + 3 == 5
Test for inequality: 2 + 3 != 4

Can also use <>

Comparison: <, >, <= , >=
Test for identity: is, is not

(2, 3) == ((2, 3)), but
(2, 3) is not ((2, 3))



Boolean operators: shortcut

Boolean operators: and or not In C/C++/Java: && || ! Python's boolean operators have shortcut semantics: Second operand is only evaluated if necessary (7 / 0) and False => ZeroDivisionError False and (7 / 0) == False Doesn't raise ZeroDivisionError True or (7 / 0) == True Same thing



11

Type conversions

Python is dynamically typed, so operators can do implicit type conversions to their operands: • 2 (int) + 3.5 (float) == 5.5 (float) Plus (+) operator converts 2 (int) to 2.0 (float) You can manually convert types: • int(2.7) == 2int(True) == 1 Better alternative to input(): • ageString = raw_input("Age? ")

* age = int(ageString)

CMPT14x: §2.7-2.10



DODGE CONVERSION VAN

Precedence

- Of the operators we've learned, the precedence order from highest (evaluated first) to lowest (evaluated last) is
 - **
 - Unary +, -
 - *, /, %, //
 - Binary +, -
 - ==, !=, <>, <, >, <=, >=
 - Is, is not
 - Not
 - And
 - or

Complete precedence rules at http://docs.python.org/ref/summary.html CMPT14x: §2.7-2.10

13

Formatted output: print with %

The built-in function print can accept a format string:

• print "You have %d apples." % 7

• Output: "You have 7 apples."

It can take multiple arguments:

• print "%d apples and %d oranges." % 7, 10

• Output: "7 apples and 10 oranges."

- Format codes:
 - %d: integer
 - %f: float
 - %s: string



Formatting: %d, %f

You can specify the field width: print "%3d apples" % 5 Output: "5 apples" (note two leading spaces) print "%-3d apples" % 5 Output: "5 apples" (left-aligned: two trailing spaces) • print "%03d apples" % 5 Output: "005 apples" (padded with zeros) • print "%4.1f apples" % 5.273 • Output: " 5.3 apples" • 4 is the total field width, including the decimal

• 1 is the number of digits after the decimal



Review of today (§2.7-2.10)

Expressions, operators, operands

- Binary arithmetic: + * / % // **
- Comparison: == < > <= => != <> is, is not
- Boolean: and or not (shortcut semantics)
- Type conversions
- Precedence rules
- Formatted output
 - %d, %f, %s



16



Lab 01 due MTW 10pm to your TA
Ch2: (35 or 36) and 40
eCourses turn-in okay
Quiz ch2 on Mon
Reading for Mon: through M2 §3.3 and Py ch4

