

§4.1-4.3: Procedures

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CMPT14x
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• *devo*

Review last time (§3.4-3.10, 5.4)

- String concatenation (+), repetition (*)
- Qualified import
- while loops: continue, break, else
- Common mistakes in loops
- for loops
- range()

What's on for today (§4.1-4.3)

- Procedures (functions, subroutines)
 - No parameters
 - With parameters
 - Scope
 - Global variables (why not to use them)
 - Call-by-value vs call-by-reference

Procedures

- Fourth program structure/flow abstraction is composition
- This is implemented in Python using procedures
 - Also called functions, subroutines
- A procedure is a chunk of code doing a sub-task
 - Written once, can be used many times
- We've already been using procedures:
 - `print`, `input`, `raw_input`, etc. (not `if` or `while`)

Procedure input and output

- Procedures can do the **same** thing every time:
 - ◆ `print` # prints a new line
- Or they can change behaviour depending on **parameters** (arguments) input to the procedure:
 - ◆ `print("Hello!")` # prints the string parameter
 - List of parameters goes in **parentheses**
 - ◆ (`print` is special and doesn't always need parens)
- Procedures can also **return** a value for use in an expression:
 - ◆ `numApples = input("How many apples? ")`

Example: no parameters

- Procedure to print program usage info:

```
def print_usage():
    """Display a short help text to the user."""
    print "This program calculates the volume",
    print "of a sphere, given its radius."
```

docstring

...

```
if string.capitalize(userInput) == "H":
    print_usage()
```

Example: with parameters

- Calculate volume of a sphere:

```
from math import pi
```

```
def print_sphere_volume(radius):
```

```
    """Calculate and print the volume of a sphere  
    given its radius.
```

```
    """
```

```
    print "Sphere Volume = %.2f" % (4/3)*pi*(radius**3)
```

formal parameter

```
print_sphere_volume(3.5)
```

actual parameter

Scope

- Procedures inherit **declarations** from enclosing procedures/modules:
 - **Declarations:**
 - ◆ import (e.g., math.pi)
 - ◆ variables
 - ◆ Other procedures
- Items declared within the procedure are **local**: not visible outside that procedure
- The **scope** of a variable is where that variable is visible



Example: scope

```
from math import pi
```

```
def print_sphere_volume(radius):
```

```
    """Calculate and print the volume of a sphere  
    given its radius.
```

```
    """
```

```
    vol = (4/3)*pi*(radius**3)
```

```
    print "Sphere Volume = %.2f" % vol
```

*radius,
vol, pi,
myRadius*

```
myRadius = 3.5
```

```
print_sphere_volume(myRadius)
```

myRadius, pi

- What variables are **visible** in `print_sphere_volume()`?
- What variables are **visible outside** the procedure?

Keep global variables to a minimum

```
from math import pi  
  
def print_sphere_volume(radius):  
    """Calculate and print the volume of a sphere  
    given its radius.  
    """  
  
    myVolume = (4/3)*pi*(radius**3)  
    print "Sphere Volume = %.2f" % myVolume
```

*Note assignment
to global var*

```
myVolume = 10  
  
print_sphere_volume(3.5)
```

*What is the value
of myVolume?*

Call-by-value and call-by-reference

- In other languages procedures can have side effects: (M2)

```
PROCEDURE DoubleThis(VAR x: INT);
```

```
BEGIN
```

```
    x := x * 2;
```

```
END DoubleThis;
```

```
numApples := 5;
```

```
DoubleThis(numApples);
```

- Call-by-value means that the value in the actual parameter is copied into the formal parameter
- Call-by-reference means that the formal parameter is a reference to the actual parameter, so it can modify the value of the actual parameter (side effects)

Python is both CBV and CBR

- In M2, parameters are call-by-value
 - Unless the formal parameter is prefixed with “VAR”: then it's call-by-reference
- In C, parameters are call-by-value
 - But you can make a parameter be a “pointer”
- Python is a little complicated: roughly speaking,
 - Immutable objects (7, -3.5, False) are call-by-value
 - Mutable objects (lists, user-defined objects) are call-by-reference

Example of CBV in Python

```
def double_this(x):
    """Double whatever is passed as a parameter."""
    x *= 2
```

```
numApples = 5
double_this(5)                      # x == 10
double_this(numApples)               # x == 10
double_this("Hello")                # x == "HelloHello"
```

- `double_this()` has the ability to modify the **global numApples**, but it doesn't because the changes are only done to the **local formal parameter x**.

Summary of today (§4.1-4.3)

- Procedures (functions, subroutines)
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 - Global variables (why not to use them)
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TODO

- Quiz ch3 on Mon
- Lab02 due next MTW: 3.14 # 36 and 45
- Read through §4.7 and Py ch5 for Mon