

# §14.7-14.8, Py ch20: Binary Search Trees (cont.)

- *HW11 due today*
- *See rubric for paper*

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CMPT14x  
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# What's on for today

- Trees:
  - Definition of terms:
    - ◆ Parent, children, root, leaves, degree, depth, level, forest
  - Depth-first vs. breadth-first search
  - Binary trees: pre/in/post-order traversal
  - Binary search trees (BST):
    - ◆ Type definition
    - ◆ Search, Insert, Delete
    - ◆ Algorithmic efficiency of BST Search

# Binary search trees

- **Binary trees** (degree=2) are handy for keeping things in sorted **order**:

class **BST**:

```
def __init__(self, data=None):
```

```
    self.data = data
```

```
    self.left = None
```

```
    self.right = None
```

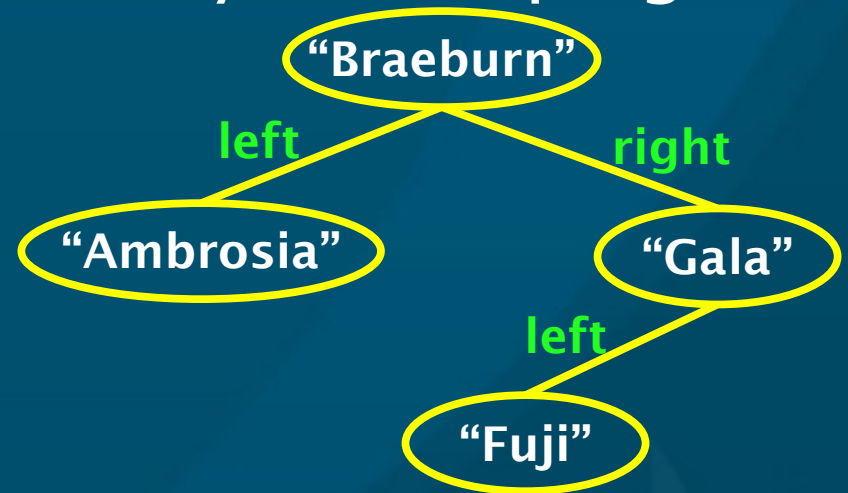
(\* could also have a parent ptr \*)

```
root = BST( 'Braeburn' )
```

```
root.left = BST( 'Ambrosia' )
```

```
root.right = BST( 'Gala' )
```

```
root.right.left = BST( 'Fuji' )
```



- Everything in **left** subtree is **smaller**
- Everything in **right** subtree is **bigger**

# Binary tree traversals

## ■ Pre-order traversal of binary tree:

- Do **self** first, then **left** child, then **right**

- ◆ 3 - 2 - 1 - 5 - 4 - 6

## ■ In-order traversal:

- Do **left** child, then **self**, then **right** child

- ◆ 1 - 2 - 3 - 4 - 5 - 6 (**sorted** order in BST)

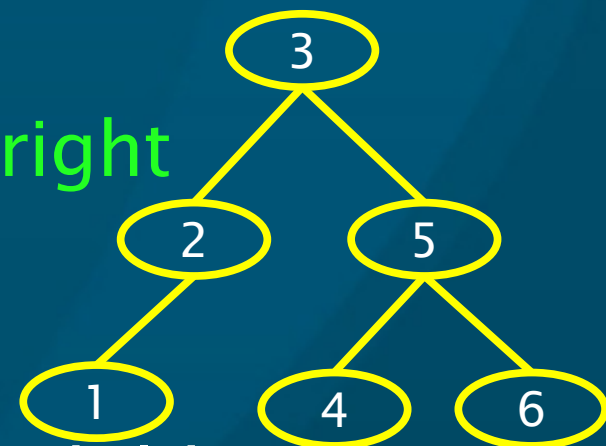
- ◆ e.g. expressions: "1 2 + (2 \* 5)"

## ■ Post-order traversal:

- Do **both** children first before **self**

- ◆ 1 - 2 - 4 - 6 - 5 - 3

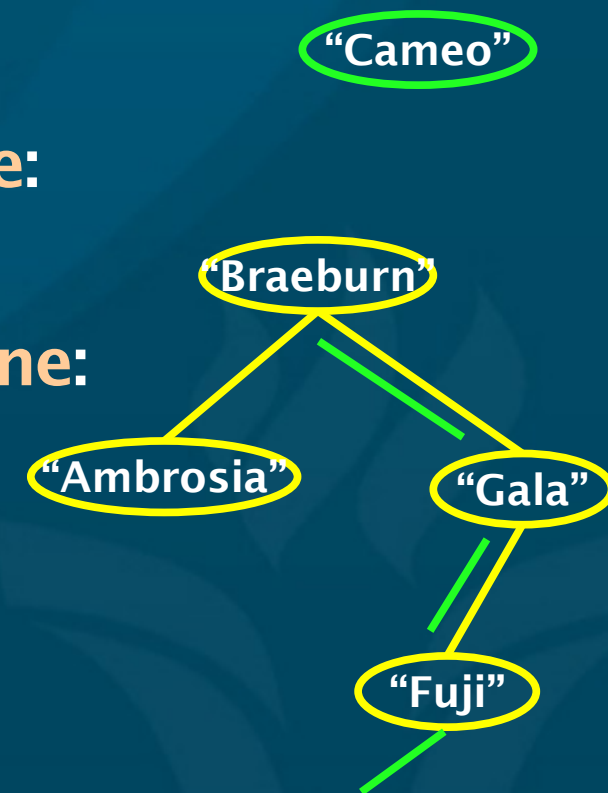
- ◆ e.g. Reverse Polish Notation: 1 2, 2, 5, \*, +



# Searching a BST

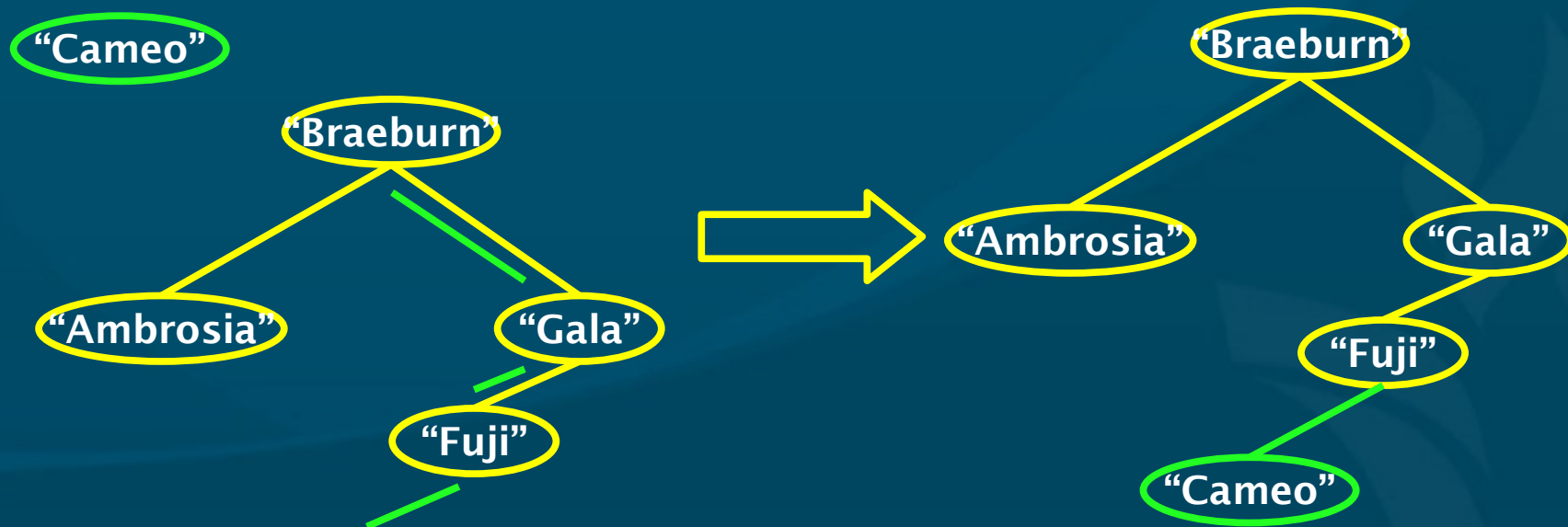
- Recursive algorithm:

```
def search (self, key):  
    if key == self.data:  
        return self  
    elif key < self.data and self.left != None:  
        return self.left.search(key)  
    elif key > self.data and self.right != None:  
        return self.right.search(key)  
    else:  
        return None
```



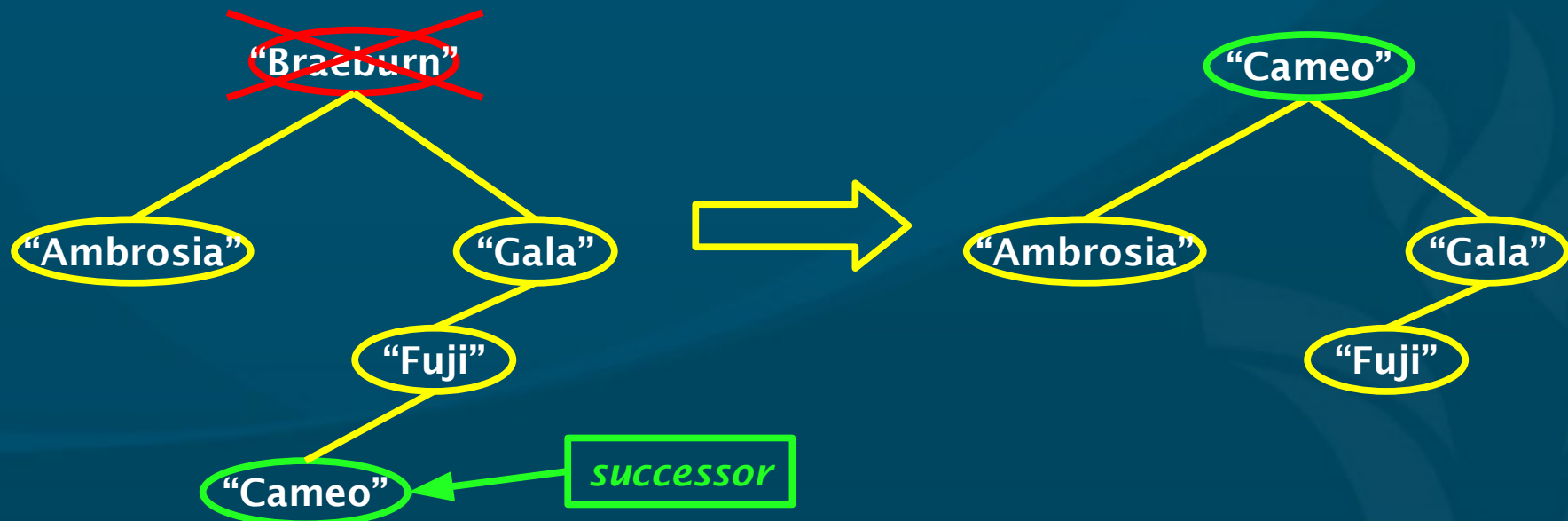
# Inserting into a BST

- Keep it sorted: insert in a **proper** place
- One choice: always insert as a **leaf**
  - Use `search()` algorithm to hunt for where the node ought to be if it were already in the tree



# Deleting from a BST

- Need to **maintain** sorted structure of BST
- Replace node with **predecessor** or **successor** leaf
  - Predecessor: **largest** node in **left** subtree
  - Successor: **smallest** node in **right** subtree



# BSTs and algorithmic efficiency

- Searching in a **balanced** binary search tree takes worst-case  $O(\log n)$  running time:
  - Depth of balanced tree is  $\log_2 n$
  - Compare with **arrays/linked lists**:  $O(n)$
- But depending on order of inserts, tree may be **unbalanced**:
  - ◆ Insert in **order**: Ambrosia, Braeburn, Fuji, Gala:
  - ◆ Tree **degenerates** to linked-list
  - ◆ Searching becomes  $O(n)$
- Keeping a BST **balanced** is a larger topic
  - ◆ e.g., **Splay-trees**





# Review of today

- Trees:
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# TODO

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- **Lab10** due next week:
  - No Lab11
  - Implement one of your old labs 2-7 in M2
  - Full lab-writeup (may reuse old writeup)
- **Quiz11** next Mon:
  - Trees (lectures 45, 47)
- **Paper** due Wed 6Dec
  - If by paper, due by 5pm to me
  - If by email, by midnight