

§18.1: Menus and Window Listeners

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CMPT166

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MVC in Swing

- Model:
 - Core **content**/functionality of program
 - Ideally, should be **independent** of Swing
- View:
 - **JFrame**, **JPanel**, **layout manager**, widgets
- Controller: Event handler:
 - implements **ActionListener**, **ItemListener** {
 - ◆ public void **actionPerformed**(**ActionEvent** e)
 - ◆ public void **itemStateChanged**(**ItemEvent** e)

MenuBar, Menu, and MenuItem

- **JMenuBar**: container for menus
 - ◆ `JMenuBar bar = new JMenuBar();`
 - Set as the menubar for this **window** (`JFrame`):
 - ◆ `this.setJMenuBar(bar);`
- **JMenu**: container for menu items and other menus
 - ◆ `JMenu fileMenu = new JMenu();`
 - ◆ `bar.add(fileMenu);`
- **MenuItem**: an action on the menu
 - ◆ `MenuItem saveItem = new MenuItem("Save");`
 - ◆ `fileMenu.add(saveItem);`
 - ◆ `saveItem.addActionListener(handler);`

Window Events

- We have seen **ActionEvents** (button press, menu item) and **InputEvents** such as **KeyEvents**, **MouseEvents**
- **WindowEvents** are sent when the window interacts with the OS windowing system:
 - **opening, closing, iconifying, activating** a window
- A JFrame can register a **window listener** to handle these events:
 - ◆ `myJFrame.setWindowListener(winevents);`
- This handler must implement the **WindowListener** interface:
 - ◆ `class WinEvents implements WindowListener {`

WindowListener interface

- Handler classes implementing the **WindowListener** interface must provide the following methods:
 - ◆ class `WinEvents` implements `WindowListener` {
 public void windowOpened(WindowEvent e) { }
 - ◆ Also `windowClosing`, `windowClosed`, `windowIconified`, `windowDeiconified`, `windowActivated`, `windowDeactivated`
- **Closing**: once the close button is clicked
- **Closed**: after the window is done
- **Activated**: usually when a window is clicked in
 - Only one window may be active at a time

WindowAdapter class

- Implementing the **WindowListener** interface means needing to implement **all** its methods, even if you don't need them
- **WindowAdapter** is an **abstract superclass** that implements **WindowListener** and provides **default** blank bodies for the methods
- **Subclass** **WindowAdapter** and override just the ones you need:
 - ◆ `class WinEvents extends WindowAdapter {
 public void windowClosed(WindowEvent e) {`